SPL-based Proton Driver for v Facilities at CERN: Updated Description

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#### SPL block diagram (CRD-2)





# SPL beam dynamics (CDR-2)

**Beam dynamics (CEA Saclay)** 



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#### **SPL beam characteristics**

	CDR1	CDR2	
	[2000]	[2006]	
energy	2.2	3.5 👔	GeV
average beam power	4	4	MW
length	690	450 🌡	m
average RF power	24	17.4 🌡	MW
average cryogenics power	9.6	6.7 🌡	MW
repetition rate	50	50	Hz
beam pulse length	2.8	0.57 🌡	ms
average pulse current*	13	40 👔	mA
peak current*	20.8	64 1	mA
beam duty cycle	14	2.9 🌡	%
peak RF power	32	<b>163</b> 🎚	MW
no. of 352.2 MHz klystrons (1 MW)	44	14 👔	
no. of 704.4 MHz klystrons (5 MW)	-	44	
no. of tetrodes	79	3	
cryo temperature	4.5	2 🖡	К

\* after chopping

# Scenarios for accumulation & compression (1/7)

For v physics, the time structure of the linac beam has to be changed:





The requirements of a v factory are the most demanding.

#### Scenarios for accumulation & compression (2/7)

Parameters required by a v factory\*

Beam power (P)	~ 4 MW
Kinetic energy (T)	4 – 10 GeV
Bunch length	1-3 ns rms
Distance between bunches ???	≥ 100 ns
Burst length	<b>1-3</b> μs
Repetition rate	≤ <b>50 Hz</b>

\* Partial understanding...

#### **Scenarios for accumulation & compression (3/7)**

Consequences for a linac-based driver

Kinetic energy (T)	Cost increases with T ⇒ Minimize T (< 4 – 8 ? GeV)
<b>Repetition rate (f<sub>rep</sub>)</b>	Constant beam power imposes the number of protons/pulse N <sub>p</sub>
Bunch length (I <sub>b</sub> )	Energy acceptance + longitudinal space charge restrict to low longitudinal emittance ⇒ minimum number of bunches (N <sub>b</sub> )
Distance between bunches (d <sub>b</sub> )	Accumulator circumference C is proportional to $N_b \times d_b$ & Laslett tune shift $\Delta Q$ is proportional to C $\Rightarrow$ minimize $d_b$ to minimize $\Delta Q$ & cost
Burst length	Constraints the highest value of C

# Scenarios for accumulation & compression (4/7)

With SPL CDR1 (2000): severe constraint due to the low beam energy



# Scenarios for accumulation & compression (5/7)

	With SPL CDR2 (2006): higher beam energy => less constraints		
First approach			
K	inetic energy (T)	3.5 GeV	
R	epetition rate (f <sub>rep</sub> )	50 Hz $\Rightarrow$ N <sub>p</sub> = 1.43 10 <sup>14</sup> p/p	
B	unch length (l <sub>b</sub> )	For the same $\Delta p/p$ acceptance + because of lower N <sub>p</sub> + relaxing on I <sub>b</sub> (2 ns instead of 1 ns) $\Rightarrow$ N <sub>b</sub> (goal) = 17 [8.41 10 <sup>12</sup> p/b]	
D b	istance between unches (d <sub>b</sub> )	d <sub>b</sub> (goal) = 90.86 ns C (goal) = 1.635 μs	

Feasibility in the accumulator/compressor has been pre-checked

With a linac-based driver there is the possibility to do multiple accumulations with a single linac beam pulse, and therefore generate multiple bursts of beam onto the target.

This is of interest if:

- all parameters are constant in the  $\mu$  channel during the whole duration of the proton beam on the target (transverse focusing, gradient in the RF cavities...). It is not unreasonable to hope for ~ 1 ms.

- the  $\mu$  storage ring is long enough to contain all the successive bursts.

The main disadvantage is that the kickers must provide multiple kicks within  $\sim 1 \text{ ms.}$ 

This makes it possible to tailor the intensity per burst / the distance between bunches / the main cycling rate of whole facility...

# Scenarios for accumulation & compression (7/7)

#### With SPL CDR2 (2006): other approach using multi-pulsing

Fill & eject 6 times single bunches from an accumulator/compressor of 272 ns revolution period		Fill & eject 12 times single bunches from an accumulator/compressor of 272 ns revolution period	
Kinetic energy (T) > 3.5 GeV		3.5 GeV	
Repetition rate (f <sub>rep</sub> ) 6 bunches at 50 Hz		12 bunches at 25 Hz	
Number of protons/bunch	2.4 10 <sup>13</sup> p/p	2.4 10 <sup>13</sup> p/p	
Time interval between bunches	<b>95</b> μs	<b>95</b> μs	
Total burst duration	<b>475</b> μs	1.045 ms	
Bunch length (I <sub>b</sub> ) ~ 3 ns ?		~ 3 ns ?	

#### Many open questions to be studied ...

#### **Conclusions & outlook**

#### The new SPL design (CDR2 – 2006) is largely improved:

- energy (3.5 GeV) is a compromise that can potentially satisfy EURISOL, neutrino applications, and LHC upgrade scenarios,
- design is more optimum (length reduced by 35% while the energy is increased by 60%, higher instantaneous current reducing the number of turns for accumulation in the ring...)
- upgrades are possible in terms of energy and/or power.

This typically illustrates the potential of a linac-based proton driver for a v factory, which can be the basis of a high energy accelerator complex [ $\rightarrow$ ] and has a remarkable flexibility to adapt to the requirements of the following part of the facility.



# **Evolution of the CERN accelerator complex**



#### Scenarios for the proton accelerator complex

- Stages of implementation

STAGE	1	2	3	4
DESCRIPTION (new accelerator)	Linac4 PSB PS SPS	Linac4 PSB PS2 or PS2+ (& PS) SPS	<i>Linac4</i> <i>SPL</i> <i>PS2 or PS2</i> + <i>SPS</i>	Linac4 SPL PS2 or PS2+ SPS+
Performance of LHC injectors (SLHC)	+ Ultimate beam from PS	++ Ultimate beam from SPS	++ Maximum SPS performance	+++ Highest performance LHC injector
Higher energy LHC	-	-	-	+++
β <b>beam</b>	-	-	++ (γ ~100)	++ (γ ~200)
v Factory	-	-	+++ (~5 GeV prod. beam)	+++ (~5 GeV prod. beam)
<b>k</b> , μ	-	~150 kW beam at 50 GeV	~200 kW beam at 50 GeV	~200 kW beam at 50 GeV
EURISOL	-	-	+++	+++

#### **Exotic scenarios for accumulation & compression**

With SPL CDR2 (2006): other approach using multi-pulsing

Fill & eject 6 times multiple bunches from an accumulator/compressor of 272 ns revolution period		Fill & eject 12 times multiple bunches from an accumulator/compressor of 272 ns revoluton period	
Kinetic energy (T)	> 3.5 GeV	3.5 GeV	
Repetition rate (f <sub>rep</sub> )	6 batches of 3 bunches at 50 Hz	12 batches of 3 bunches at 25 Hz	
Number of protons/bunch	2.4 10 <sup>13</sup> p/p	2.4 10 <sup>13</sup> p/p	
Time interval between bunches	<b>95</b> μs	<b>95</b> μs	
Total burst duration	<b>475</b> μs	1.045 ms	
Bunch length (I <sub>b</sub> )	~ 2 ns ?	~ 2 ns	

<u>Main issue</u>: the distance between bunches imposes a quantum  $\Delta f$  in the  $\mu$  capture & bunch rotation channel. How much is acceptable ? 10 MHz ?